# SREE SASTHA
## INSTITUTE OF ENGINEERING AND TECHNOLOGY

(Approved by AICTE & Affiliated to Anna University)
Chennai - Banglore Highway, Chembarambakkam,
Poonamalle,Chennai-600123

## Code Hackathon

# DEVRIOT 2025

## Dept Of Computer Science Engineering

April 25, 2025
8:30AM-4:30PM

Team size 2-3

**1ST PRIZE:10,000**
**2ND PRIZE:5000**

## HACKATHON THEME

- Artificial Intelligence
- Machine Learning for predictive analysis
- Chatbot Development
- Social and community impact
- Gaming and entertainment

FOR QURIES CONTACT
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**TEAM FORMATION**: Team must consist of 2-3 members only.

**PROJECT SCOPE**: Project must align with given theme or problem statement.

**TIME LIMIT:** The hackathon has a fixed time limit for project development.

**CODE OWNERSHIP:** Pre-existing code or projects are not allowed, except for open source libraries or frameworks.

**PRESENTATION**: Each team must present their project to the judging panel.The presentation should showcase functionality, features, and innovation.

**JUDGING CRITERIA**: Projects will be judged based on innovation, technical implementation, user experience, scalability, and relevance to the theme.The judges' decision is final.

**FAIR PLAY**: Participants must follow ethical standards and event rules.Cheating, plagiarism, or unfair practices will result in disqualification.

**INTELLECTUAL PROPERTY:** Participants retain full ownership of the intellectual   property rights to their projects. However, organizers may request participants to share their code or project details for promotional or showcase purposes.

**CODE SUBMISSION:** Teams must submit their code and project documentation before the specified deadline. Late submissions may result in penalties or disqualification.

**CODE VALIDATION:** Jury may conduct code validation to ensure that the project was developed within the given time frame and complies with the rules and regulations.

**CODE SHARING:** Participants are encouraged to share their code and projects with the wider community after the Hackathon. Open sourcing or publishing the code on platforms like GitHub is often appreciated.

**PRIZES AND AWARDS:** The Hackathon will offer prizes or awards to winning teams based on the judging criteria. The prizes can include cash, mentorship opportunities, incubation oracceleration programs, or other incentives outlined by the organizers.

**DISPUTES AND ARBITRATION:** In case of any disputes or concerns, the decision of the organizers and judging panel will be final. Any disagreements or issues should be resolved through an arbitration process outlined by the organizers.

**CHANGES TO THE RULES:** Organizers reserve the right to make changes to the Hackathon rules, format, or prizes at any time. Any modifications will be communicated to the participants in a clear and timely manner.

- STUDENTS MUST BRING THEIR OWN LAPTOP WITH NECESSARY CABLES &CHARGERS

**NOTE:**

**First prize and second prize winners will be awarded with cash prizes and all others will be awarded with certificate of participation.**

**REGISTRATION FEE IS NON-REFUNDABLE**